



Year 2 - Curriculum map



Planned half term	Year 2	Subject focus	Memorable experience	Innovate challenge	Love to Investigate	English	Art & design	Computing	Design & technology	Geography	History	Mathematics	Music	PE	PSHE	Science
Autumn 1	Wriggle and Crawl	Science	Visit a woodland, grassland, heath, fen or wetland	Minibeast life cycle animation	Do insects have a favourite colour? Do snails have noses? What is the life cycle of the ladybird? Where do snails live?	Lists and leaflets; Instructions; Reviews and information books; Poetry; Writing for different purposes	Observational drawing; Model making	Creating and debugging programs; Algorithms; Uses of ICT beyond school; Stop motion animation; Logical reasoning; Digital presentations	Origins of food; Selecting natural materials	Fieldwork	Discrete	Symmetry	Play tuned and untuned instruments	Dance	Feeling positive	Living things and their habitats; Animals, including humans; Working scientifically
Autumn 2	Street Detectives	History	Walk around the local community	Improve the local area	How do plants grow in winter?	Recounts and captions; Nursery rhymes; Instructions; Adverts; Diary writing	Famous local artists; Drawing, painting or collaging views from the local area	Photo stories; Algorithms	Selecting tools and materials; Baking; Sign making; Designing buildings	Fieldwork in the local area; Human and physical features; Using and making maps with keys; Looking at aerial images	Changes within living memory; Significant people, places and events in local area	Time; Data handling	Discrete	Keeping fit	Belonging to a community; Improving the local area	Identifying and comparing everyday materials; Identifying plants in the local area
Spring 1	Beat Band Boogie!	Music	Watch a drumming band	Join the Duke's marching band	Can water make music?	Instructions, labels and captions; Newspaper reports; Narrative; Lyrics; Invitations	Large-scale painting	Audio recording	Making percussion instruments	Making sketch maps	Discrete	Songs to recall number facts	Percussion; Listening; Improvising; Using voices	Dance	Discrete	Sound; Working scientifically
Spring 2	Towers, Tunnels and Turrets	Design & technology	Visit a local castle	Make a fortress for the Three Little Pigs	Can you make a paper bridge? Where do worms like to live?	Recounts; Reported speech; Narrative; Letters; Posters	Sculpture using natural materials	Create castles using drawing software	Making models of towers, bridges and tunnels	Amazing structures around the world; Towers and bridges in the local area	Castles and castle life; Significant individuals - Isambard Kingdom Brunel	Measures (height)	Discrete	Defend and attack games; Balance and co-ordination	Dilemmas	Living things and their habitats; Use of everyday materials; Working scientifically
Summer 1	Bounce	PE	Visit a soft play area/Session with a local sports team	Organise a sports day for grown ups	Do all balls bounce? Why should I exercise? How do germs spread?	Recounts; Information books; Instructions; Narratives; Poetry	Sculpture	Digital photography	Materials and mechanisms	Discrete	Significant individuals - Sporting heroes	Measurement; Properties of shapes	Chants and rhymes	Throwing and catching	Teamwork; Health and well-being	Everyday materials; Forces; The importance of exercise
Summer 2	Muck, Mess and Mixtures	Art & design	Messy mixtures morning	Messy art exhibition	Which stuff is stickier? How is mud made? What shape is a bubble?	Labels, lists and captions; Recipes; Poetry; Narrative; Leaflets	Printing; Food landscapes; Mixed media pictures and collages; Colour mixing; Using clay	Stop motion animation; Digital photography and presentations	Food tasting; Origins of food; Healthy meals; Following recipes; Designing an outdoor kitchen	Discrete	Discrete	Measurement (capacity and mass)	Discrete	Discrete	Safety around medicines and household products	Everyday materials; Working scientifically